



Toward Improving the Life of Amputees by Integrating Neural-Machine Interface with Machine Learning Technology

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BIDAL

Motivation

- Over **1.6 million** amputees in the US, over **32 million** worldwide
- Most commercial prosthetic arms require the user to switch the control mode manually



Image from:

<http://www.sfchronicle.com/business/article/Teen-helps-test-design-3-D-printed-prosthetic-6871543.php#photo-9501708>

Motivation

- Can we control a prosthetic limb as if it is the user's own limb?



Picture from: <http://www.runleiarun.com/choppedoffhands/sw5.html>

- **Luke Skywalker's prosthetic arm
in Star Wars: The Empire Strikes Back (1980)**

Our Project

- To develop **prosthetic arms** that perform like **natural arms** by integrating **neural-machine interface** and **machine learning** technology

Research Team:

Dr. Xiaorong Zhang

School of Engineering



Dr. Kazunori Okada

Department of Computer Science

The logo for BIDAL, featuring the text "BIDAL" in blue, bold, serif font on a white rectangular background.

Supported by:

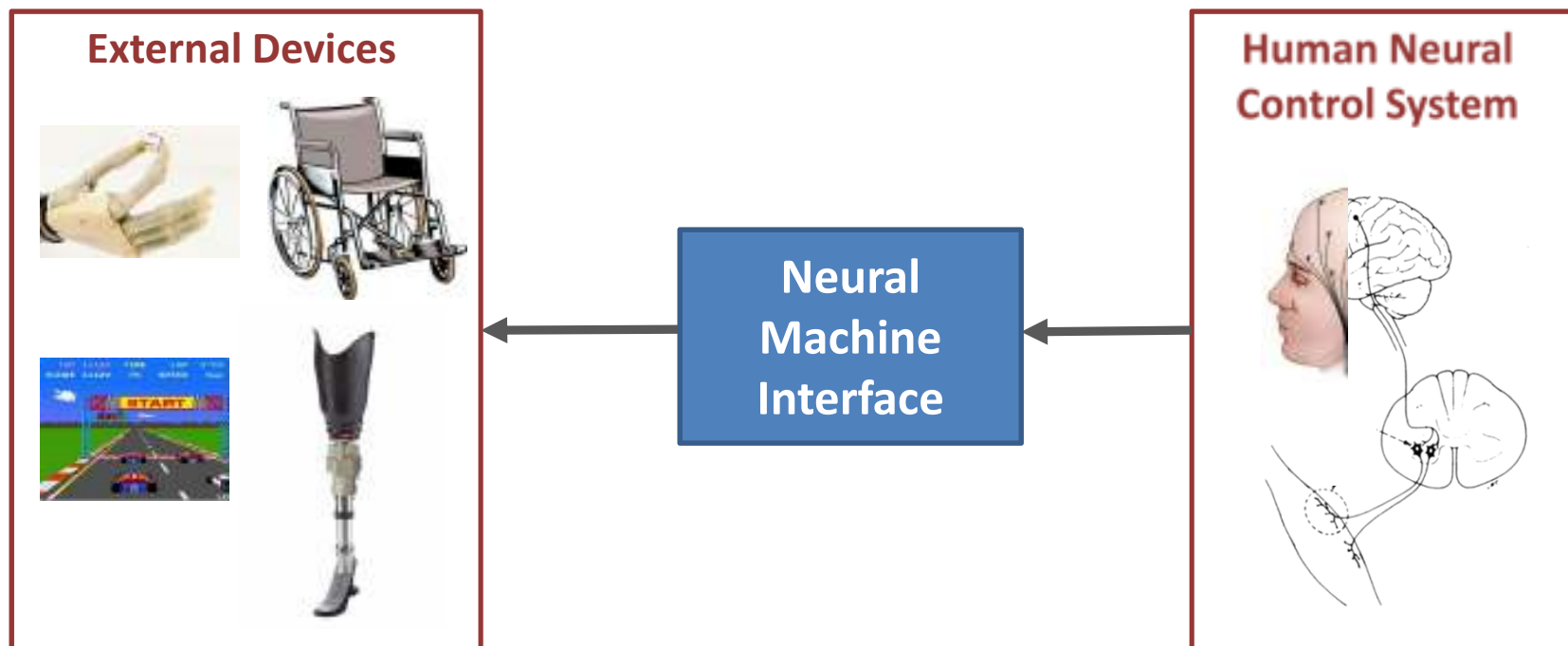
**Ken Fong Translational
Research Fund**

CCLS

What is **Neural-Machine Interface**?

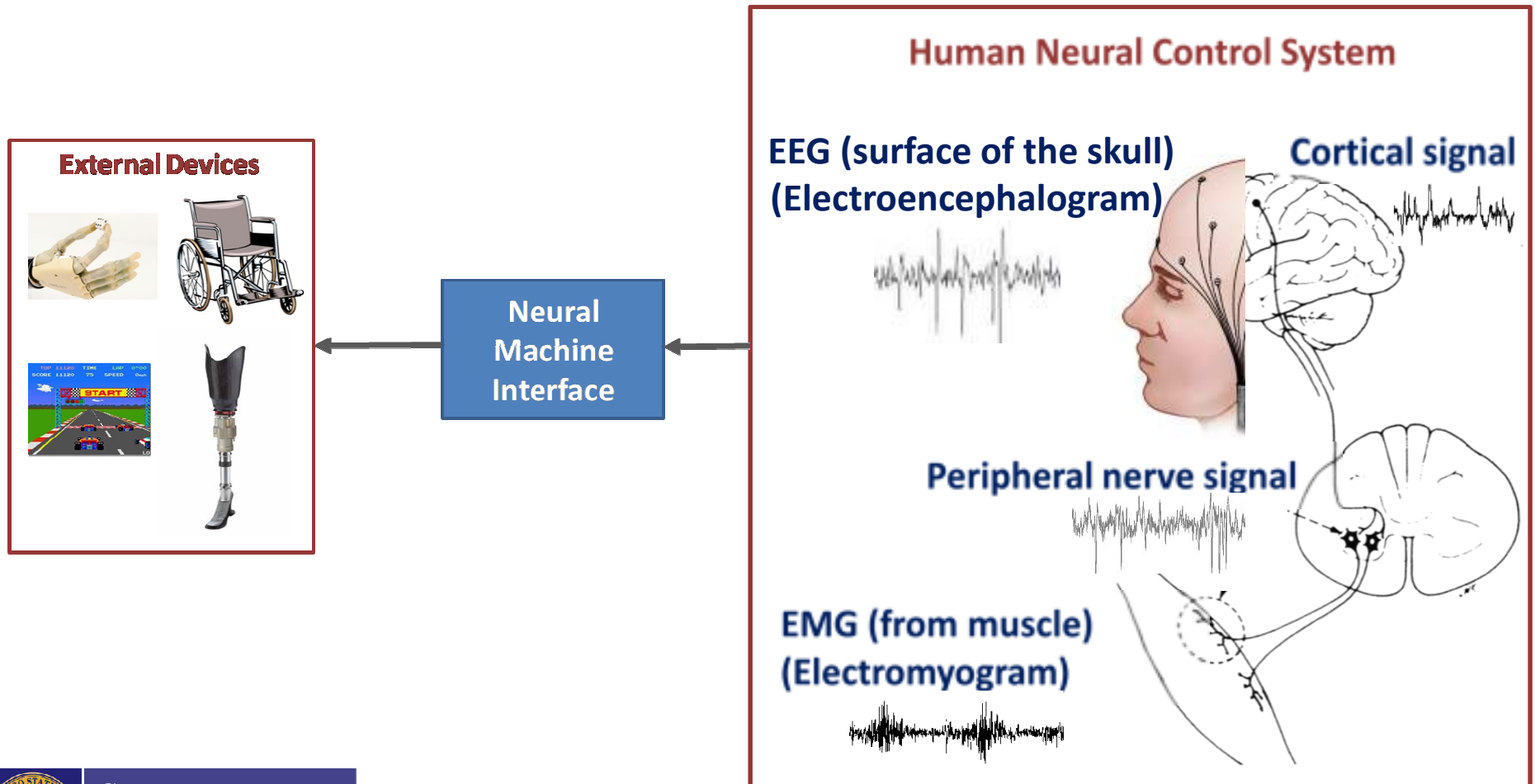
Neural-Machine Interface (NMI)

- NMI utilizes neural activities to control machines.



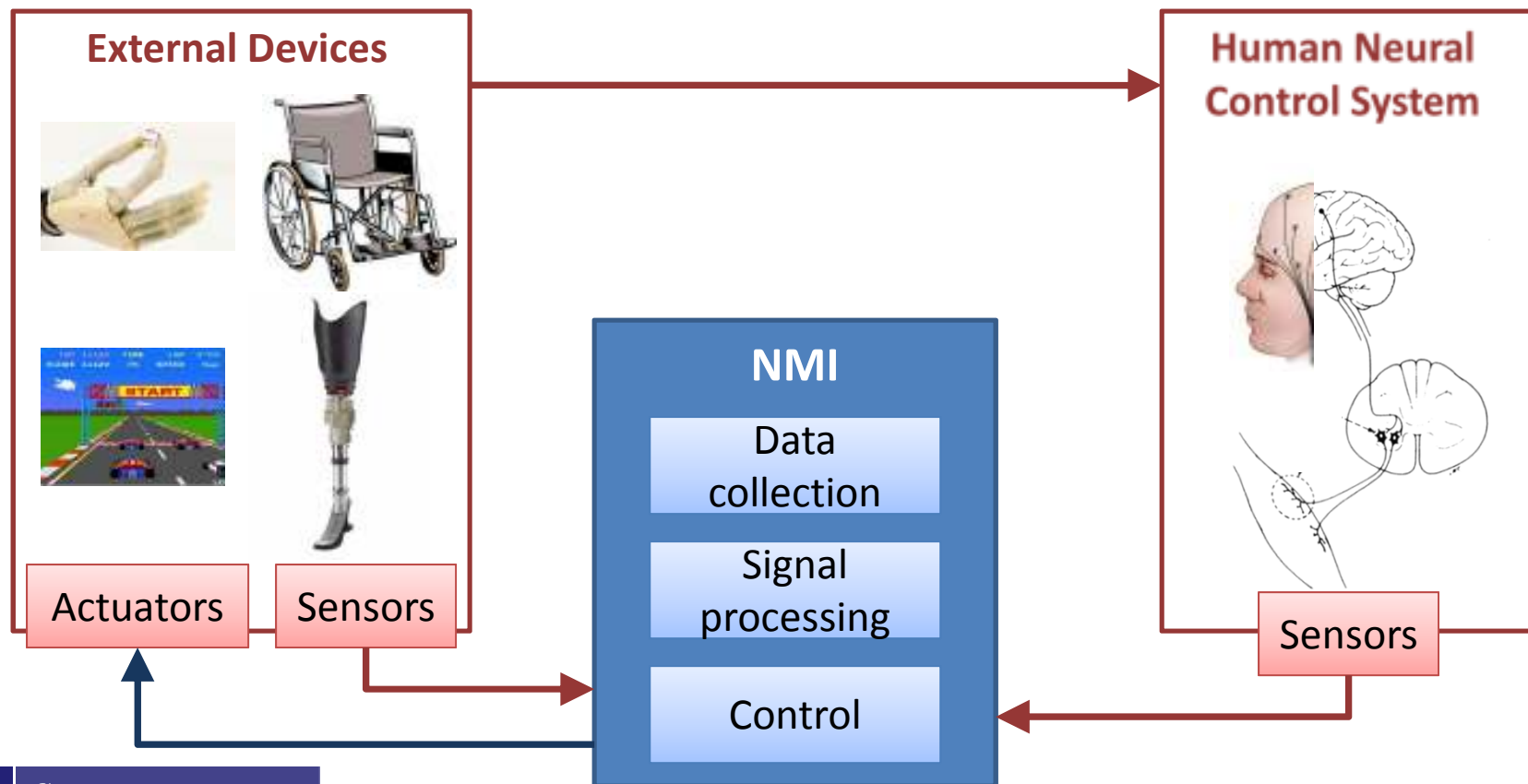
Neural-Machine Interface (NMI)

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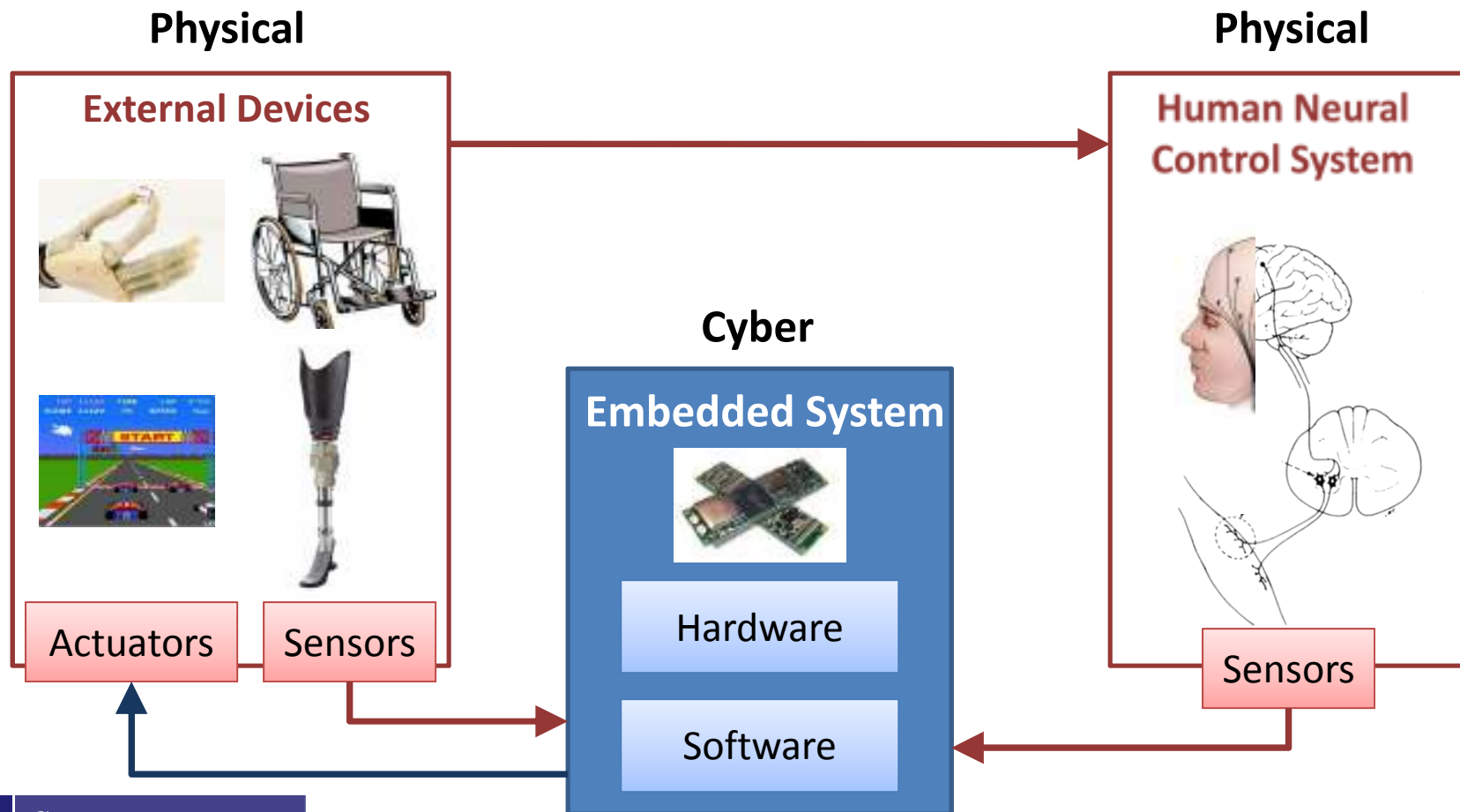
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- NMI utilizes neural activities to control machines.



Neural-Machine Interface (NMI)

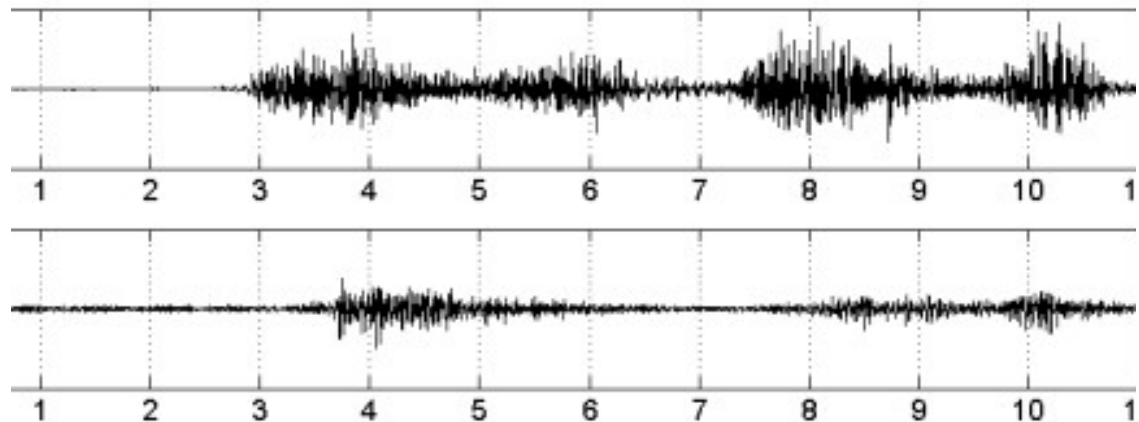
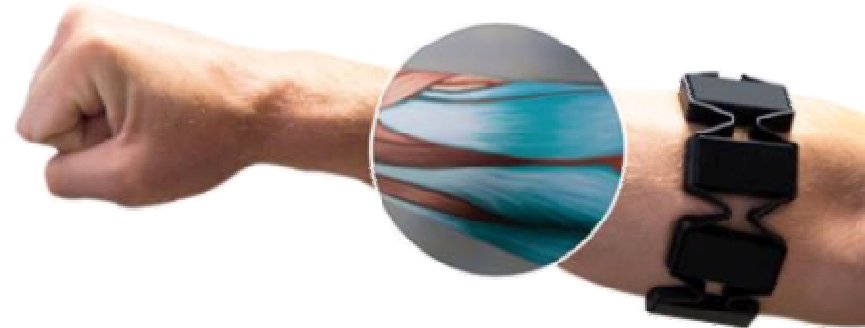
- NMI utilizes neural activities to control machines.
- NMI is a biomedical **cyber-physical system** (CPS).



Neural-Machine Interface (NMI)

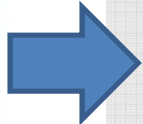
■ EMG (Electromyogram) signals

- Effective bioelectric signals for expressing movement intent

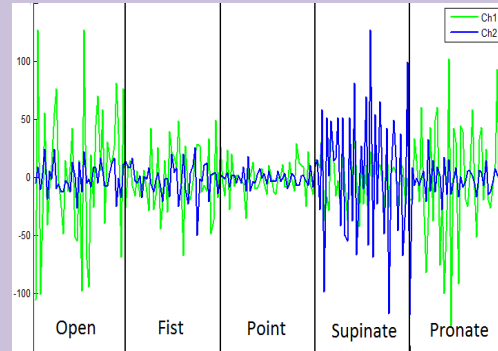


Picture from: <http://www.readcube.com/articles/10.1186/>

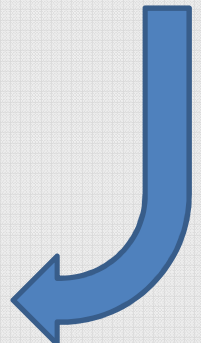
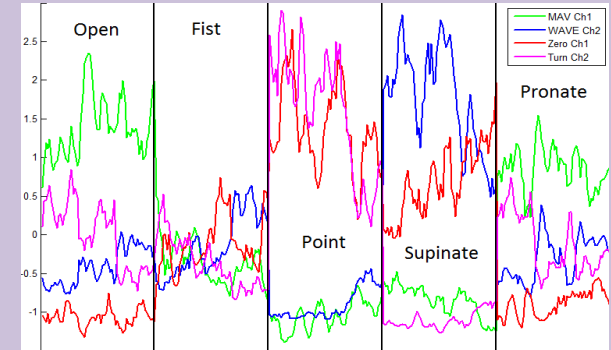
NMI



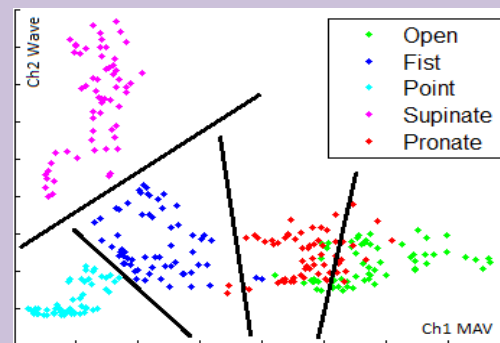
Data Collection



Feature Extraction



Machine Learning & Pattern Recognition

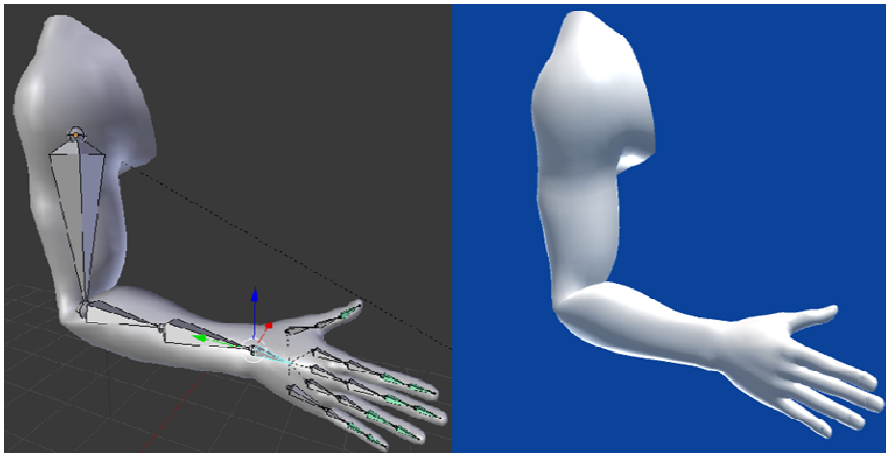
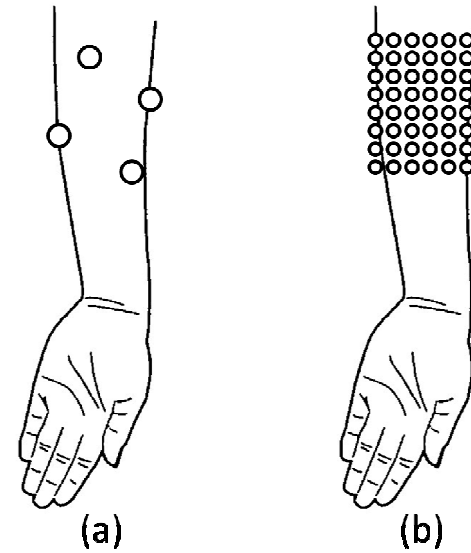


Challenges

- **Challenges in recognizing user intent from EMG signals**
 - Limited signal sources
 - Natural limb movement are continuous and dynamic
- **Challenges in HW/SW integration on embedded system**
 - Real-Time
 - Memory efficient
 - Reliable
 - Robust
 - Energy efficient

Innovations

- Grid Sensing
- Feature Selection
- Machine Learning
- 3D Printing
- Virtual Reality
- Embedded System Design



ICE Lab Members:

Ian Donovan (MS in EECS)

Kartik Bholla (MS in EECS)

Sergey Dusheyko (MS in EECS)

Chayasri Akkiraju (MS in EECS)

Kevin Valenzuela (BS in CompE)

Alejandro Ortiz (BS in CompE)

Ian Hanna (BS in ME)

Kyle Edward Goodridge (BS in EE)

Christian Gomez (BS in EE)

Jose Rivera (BS in ME)

Kashetu Junior Momodu (BS in EE)

Alex David (BS in ME/CompE)

Chloe Zirbel (BS in CompE)

Peter Wald (Undergrad in Biology (CCSF))

Robert Shi (Senior at Lowell High)

Publications:

[EMBC 2017] Ian M. Donovan et al. "Simple Space-Domain Features for Low-Resolution sEMG Pattern Recognition"

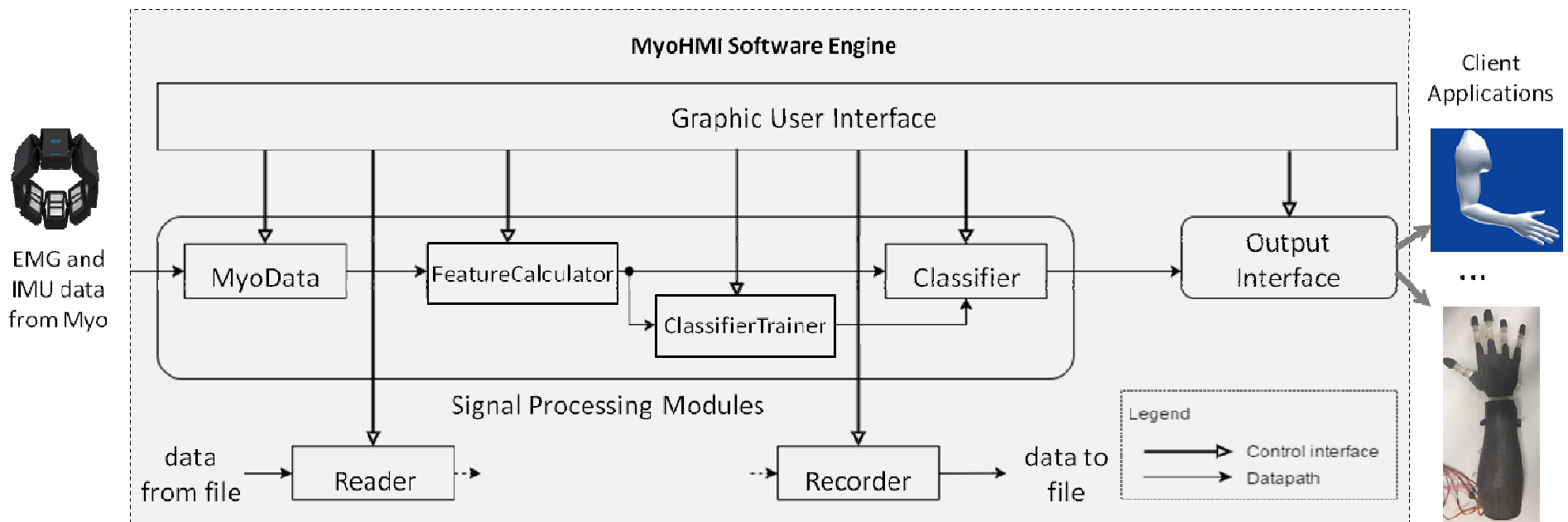
[ASEE PSW 2017] Jeffrey Yan et al. "Engaging Community College Students in Computer Engineering Research through Design and Implementation of a Versatile Gesture Control Interface"

[SMC 2016] Ian Donovan, "MyoHMI: A Low-Cost and Flexible Platform for Developing Real-Time Human Machine Interface for Myoelectric Controlled Applications"

[ASEE PSW 2016] Muslim Razi et al., "Engaging Community College Students in Engineering Research through Design and Implementation of a Human-Machine Interface for Gesture Recognition"

Research Progress

MyoHMI: A Low-cost, Flexible NMI for Myoelectric Controlled Applications (I. Donovan et al. *SMC 2016*)



MyoHMI

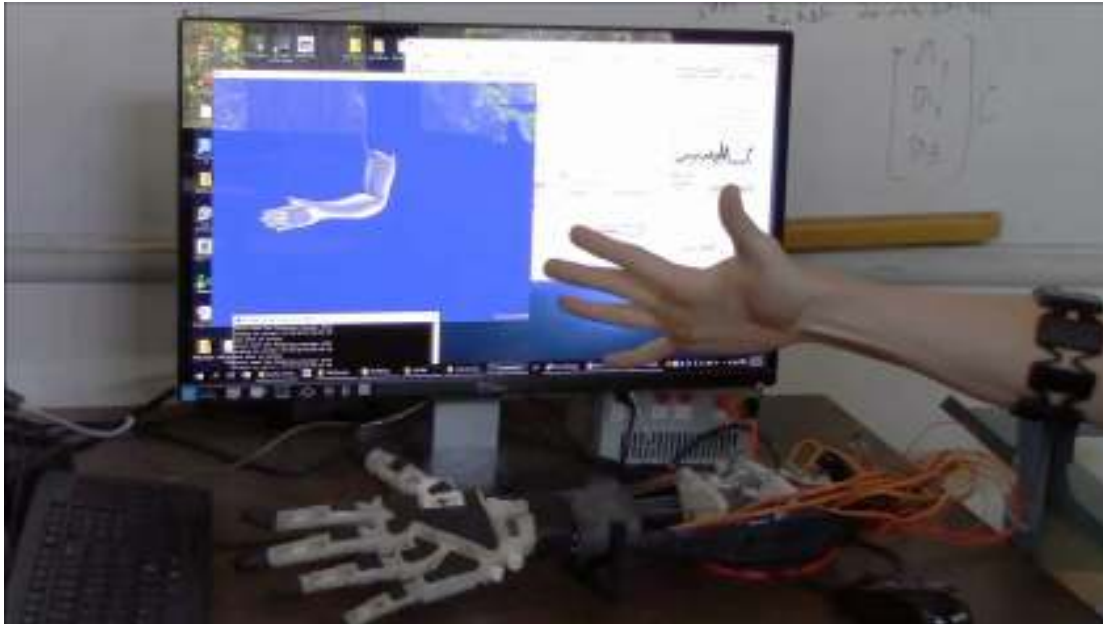
(a)

(c)

(b)

| Index | Gesture | fit | open | point |
|-------|---------|------|------|-------|
| 0 | fist | 100% | 0% | 0% |
| 1 | open | 0% | 100% | 0% |
| 2 | point | 0% | 0% | 100% |

(d)



MyoHMI controlling a 3D printed prosthetic hand and a virtual hand

MyoHMI controlling a first-person-shooter (FPS) VR game

Input

Gesture # of Gestures: 4 Status: Samples: 100 Max Samples: 100

Name: shoot Add Import Gestures

| Index | Gesture | Samples |
|-------|---------------|---------|
| 1 | shoot | 100 |
| 1 | reload | 100 |
| 2 | change weapon | 100 |
| 3 | lights | 100 |

Save Features... Import Data Save Data

Classifier

Classifier Type: LDA Create Model Load Model Save Model

Training Accuracy: 87.75%

| Index | shoot | reload | chang weapon | lights |
|--------|-------|--------|--------------|--------|
| shoot | 81.4% | 18.6% | 0% | 0% |
| reload | 13.6% | 86.4% | 0% | 0% |
| chang | 0% | 0% | 96.6% | 3.2% |
| lights | 0% | 0% | 13.4% | 86.6% |

Output

Mean Mean Average Value (MMAV) Display MMAV Threshold 0 2.434375

Visual

Classify decision-data yyymm-dd hh:mm:ss:bb

Live File Load File Test

Record Decision Data Start Classifier

Real-time Testing Next Gesture -1 null

Output: null

Education and Outreach Activities

Cañada College and SFSU School of Engineering Cooperative Summer Internship Program

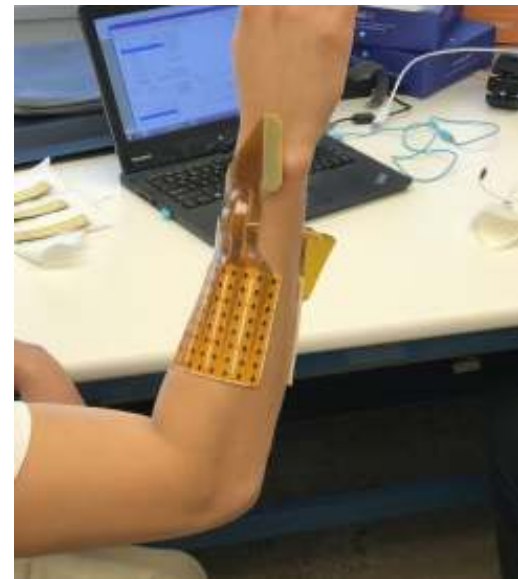


Projects
presented at
ASEE PSW 2016,
2017

Research Progress

Simple Space-Domain Features for Low-Resolution sEMG Pattern Recognition (I. Donovan, J. Puchin et al. *EMBC 2017*)

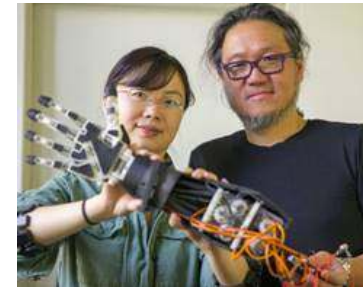
- Exploit spatial relationships of sEMG signals from sensor array
- Develop computational efficient space-domain features for real-time embedded system design
- Classification accuracy increased by 7% compared to Hudgins' time-domain features



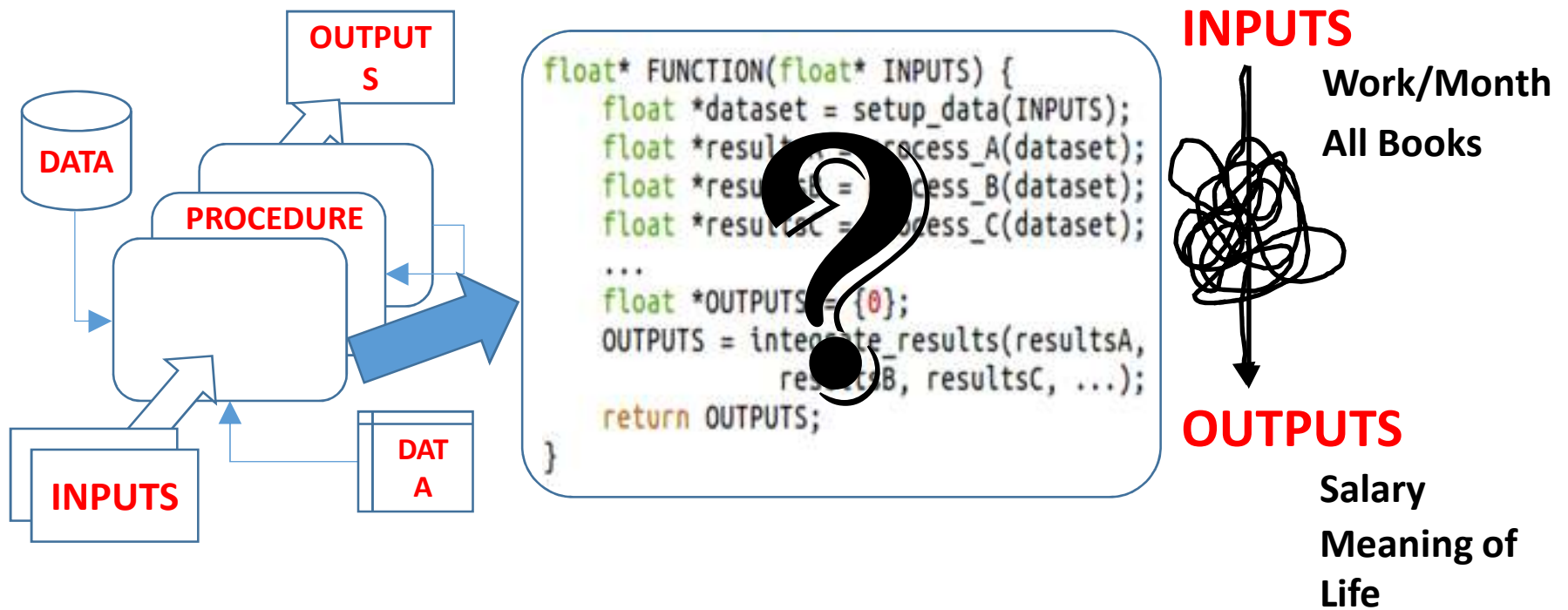
Toward improving the life of amputees: Machine Learning Technologies

BIDAL

Dr. Kaz Okada & Members of BIDAL group
Department of Computer Science, COSE
San Francisco State University

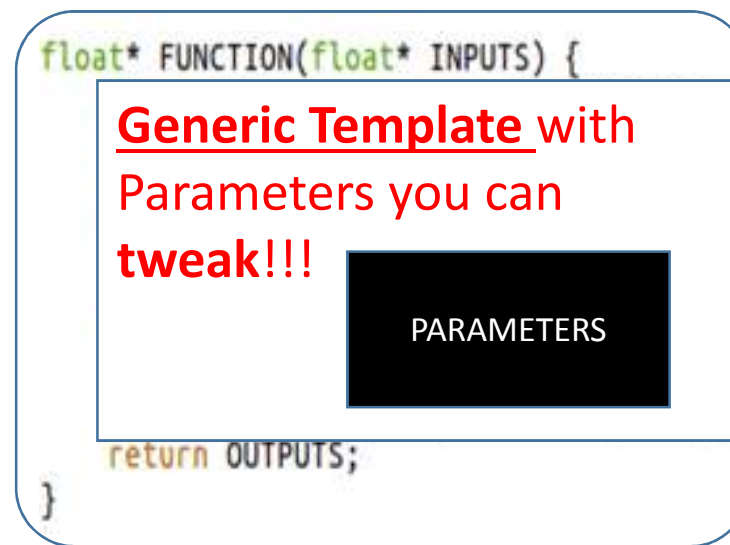


Computer Science?



Machine Learning: Computer Science Perspective

- Machine learning (ML): Automate this parameter tweaking
- With **examples**: if you select the template well



INPUTS

All Books



OUTPUTS

Meaning of Life

$\{(Book1, Meaning1), (Book2, Meaning2), \dots, (BookN, MeaningN)\}$

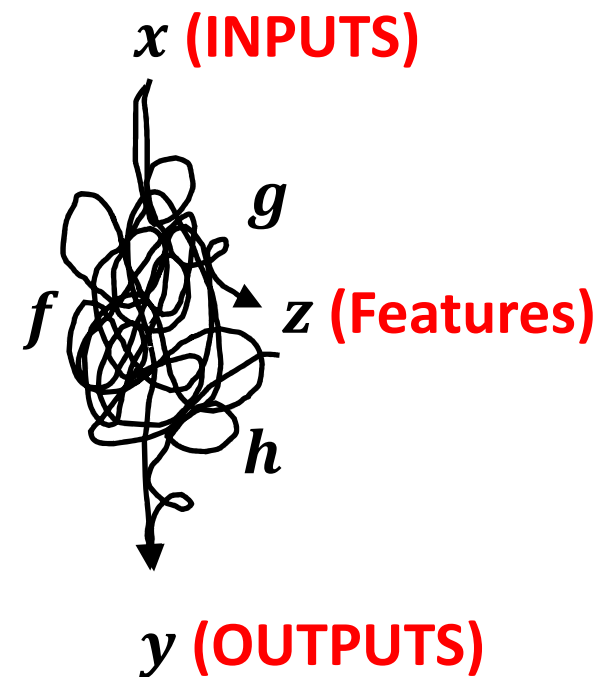
Two-Step Approach: Feature Engineering & Model Selection

$$y = f(x) = h(g(x))$$

$z = g(x)$ Feature transformation
(Domain-specific)

$y = h(z)$ Classifiers
(Domain-independent)

- Best g for a problem? (Feature Engineering)
- Best h for a problem? (Model Selection)



Question1: What sensors should we use?



Juris Puchin

Myo Band



8 channels
Low resolution
Portable
In-expensive

Grid Sensor

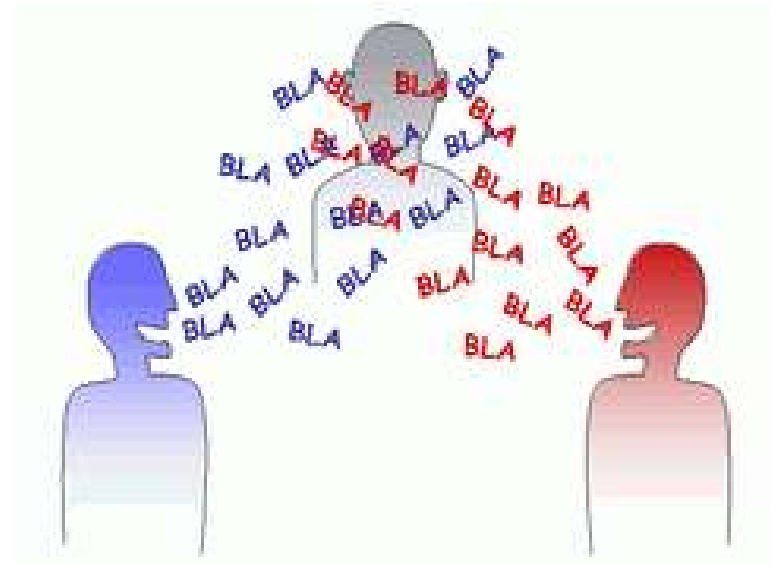


128 channels
High resolution
Not portable
Expensive

- Grid gives more information but signals can be awfully entangled...
- Feature engineering: **can we transform signals to untangle them?**
- Built a database of 47 gestures for 11 subjects

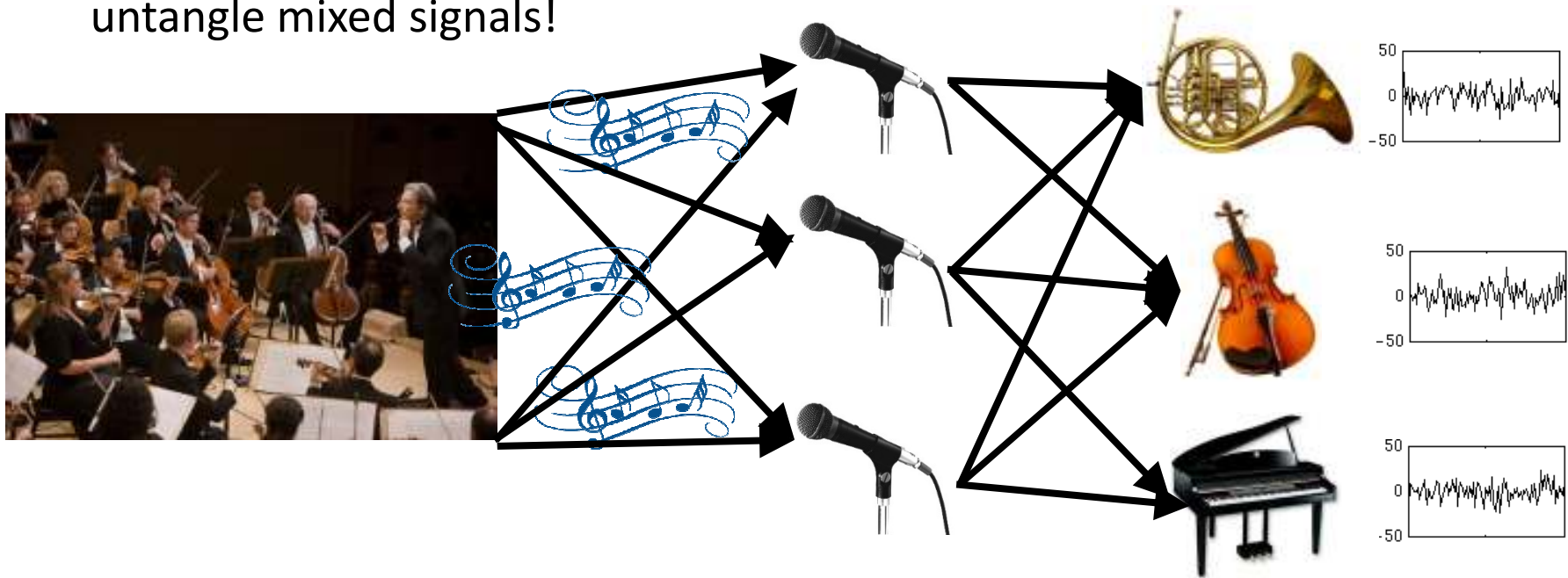
Cocktail Party Problem

- How can we focus on one conversation among cacophony of so many others entangled in what we hear?



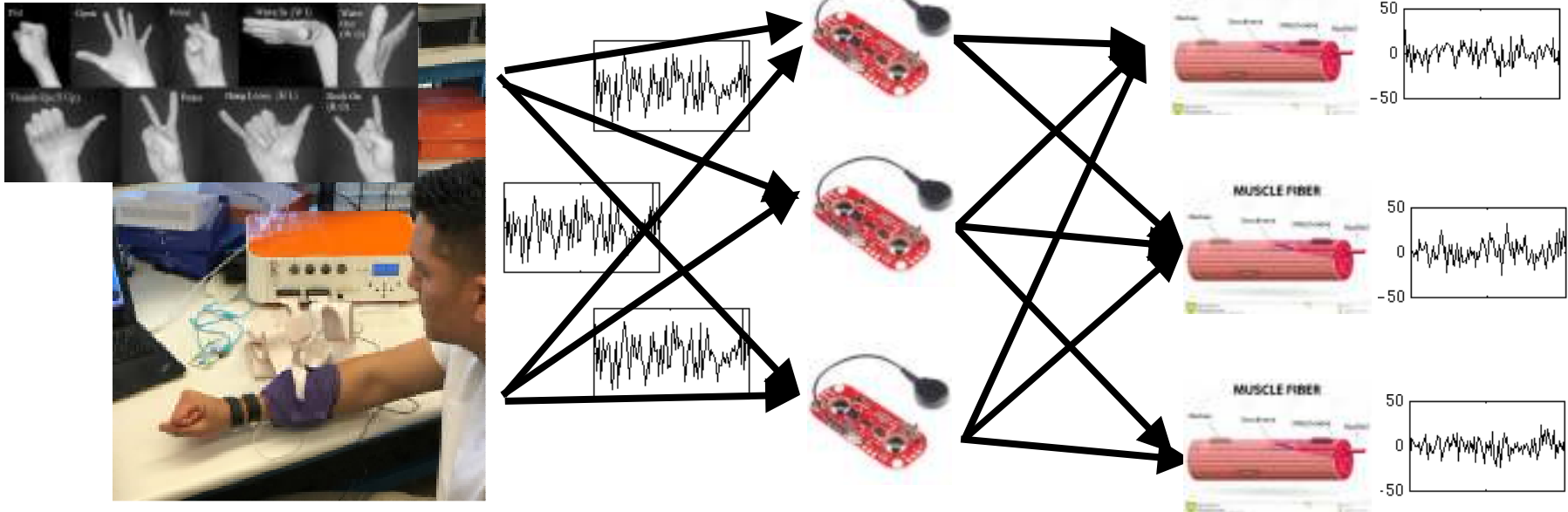
ICA solves Cocktail Party Problem

- **Independent Component Analysis (ICA)** is a statistical method to untangle mixed signals!

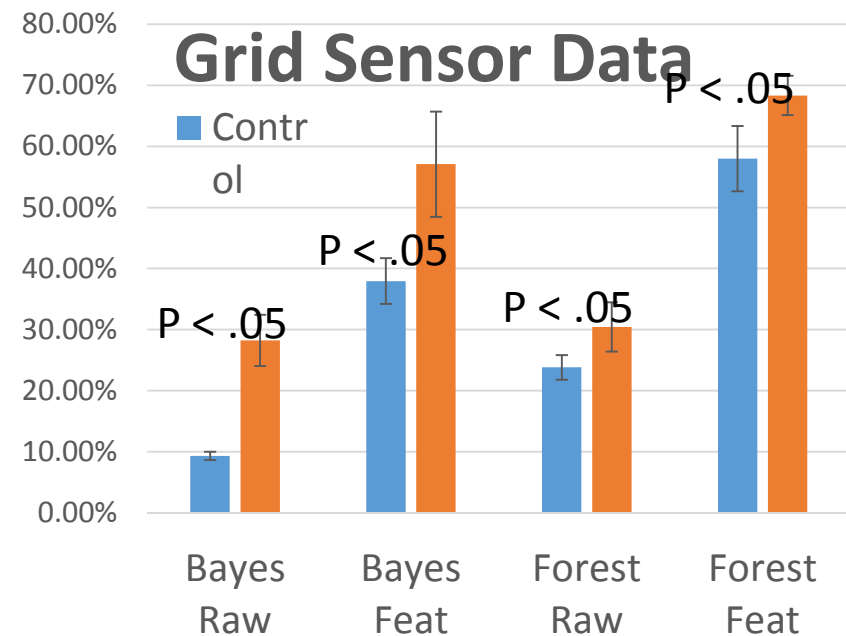
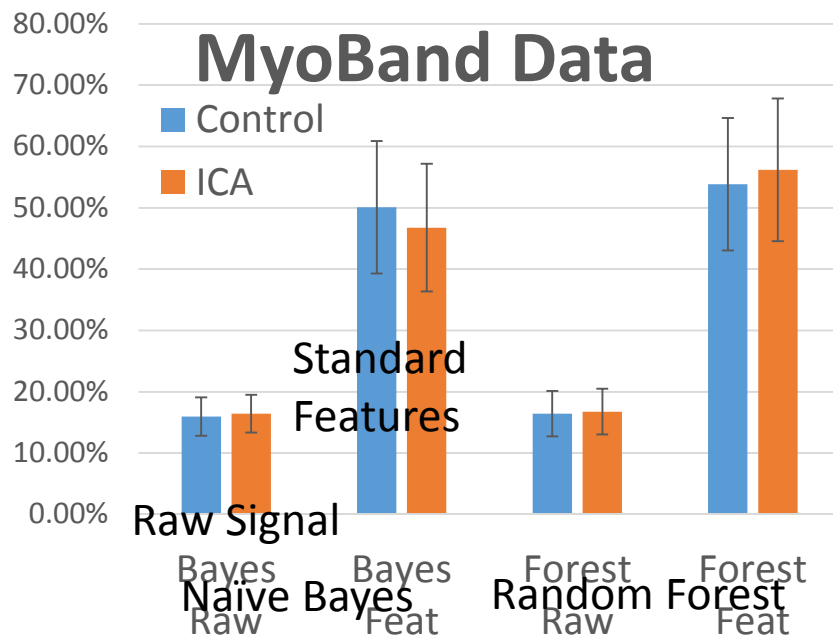


ICA solves Cocktail Party Problem

- **Independent Component Analysis (ICA)** is a statistical method to untangle mixed signals!



Results: ICA improves for Grid but not Myo...



- Grid sensor data is information rich but they are really entangled

Questions 2: What classifier should we use?

- So many standard classifiers one can use

- Linear Discriminant Analysis
- Naïve Bayes classifiers
- Support Vector Machine
- Random Forest
- Logistic Regression
- Convolution Neural Net
-



Which one?

Model Selection Problem in ML Research

- Team of Undergrads and Grads from multiple depts. & universities.



- 9 classic and advanced classifiers are being tested.
- Careful data collection
- Leave-One-Out experiments: designed for fair parameter tuning and performance evaluation to study different use-case scenarios
- Consideration for time series data ...

Outlook

- Application to improve hardships in our lives & society
- Rich field for further challenging investigations
- Exciting collaborations (Robotics? Training for sport/music?)
- Diversity